COMM 616: Modern Optimization with Applications in ML and OR 2024-25 Fall Lecture 2: Element of Convex Analysis I Instructor: Jiajin Li September 3rd, 2024

First and foremost, the concept of convexity plays a crucial role in both the theoretical and algorithmic aspects of optimization.

1 Why Convexity is Special?

- (i) They exhibit favorable geometric properties, such as the fact that any local minimum is also a global minimum.
- (ii) There are excellent software tools (e.g., CVX, Mosek, Gurobi) that can efficiently solve a wide range of convex problems.
- (iii) Although many machine learning tasks are still nonconvex, modern nonconvex theories and algorithm designs continue to heavily rely on fundamental convex analysis techniques.

Theorem 1 (Local Implies Global). Consider an optimization problem

$$
\min_{\bm{x}\in\mathcal{S}}f(\bm{x}),
$$

where $f : S \to \mathbb{R}$ is a convex function and S is a convex set. Then, any local minima is also a global minima.

Proof. Let \bar{x} be a local minima. By its definition (see Definition 5 in Lecture 1), we have: There exists $\epsilon > 0$ such that $f(\bar{x}) \leq f(x)$, for all $x \in \mathcal{B}(\bar{x}, \epsilon)$. Suppose for the sake of contradiction, there exists a point $z \in \mathcal{S}$ with

$$
f(\boldsymbol{z}) < f(\bar{\boldsymbol{x}}).
$$

Moreover, due the convexity of the set S , we have

$$
\alpha \bar{x} + (1 - \alpha)z \in \mathcal{S}, \forall \alpha \in [0, 1].
$$

By the convexity of f , we have

$$
f(\alpha \bar{x} + (1 - \alpha)z) \leq \alpha f(\bar{x}) + (1 - \alpha)f(z)
$$

$$
< \alpha f(\bar{x}) + (1 - \alpha)f(\bar{x}) = f(\bar{x}).
$$
 (1)

However, as $\alpha \to 1$, we have $\alpha \bar{x} + (1 - \alpha)z \to \bar{x}$ and the inequality [\(1\)](#page-0-0) contradicts the fact that \bar{x} is a local minima. ■

2 Convex Sets

Definition 2. Let $S \subseteq \mathbb{R}^d$. We say that S is convex if $\alpha x + (1 - \alpha)y \in S$ whenever $x, y \in S$ and $\alpha \in [0, 1]$.

Proposition 3. Let $S \subseteq \mathbb{R}^d$ be non-empty. Then, the following are equivalent:

- (i) S is convex.
- (ii) Any convex combination of points in S belongs to S .

Observation 4. A set S is convex if for any x and y in S, the $x - y$ line entirely in the set S.

Example 5 (Some Examples of Convex Sets). (i) Non-Negative Orthant: $\mathbb{R}^d_+ = \{ \mathbf{x} \in \mathbb{R}^d : \mathbf{x} \ge \mathbf{0} \}.$

- (ii) Hyperplane: $H(\mathbf{s}, c) = \{\mathbf{x} \in \mathbb{R}^d : \mathbf{s}^T \mathbf{x} = c\}.$
- (iii) Halfspaces: $H^-(s, c) = \{x \in \mathbb{R}^d : s^T x \leq c\}, H^+(s, c) = \{x \in \mathbb{R}^d : s^T x \geq c\}.$
- (iv) Euclidean Ball: $\mathcal{B}(\bar{\boldsymbol{x}}, r) = \{ \boldsymbol{x} \in \mathbb{R}^d : ||\boldsymbol{x} \bar{\boldsymbol{x}}||_2 \leq r \}.$ **Proof Idea** By Definition [2](#page-0-1) and apply the triangle inequality.
- (v) Ellipsoid: $\mathcal{E}(\bar{x}, \mathbf{Q}) = \{ \mathbf{x} \in \mathbb{R}^d : (\mathbf{x} \bar{\mathbf{x}})^T \mathbf{Q} (\mathbf{x} \bar{\mathbf{x}}) \leq 1 \}$, where **Q** is an $d \times d$ symmetric, positive definite matrix (i.e., $x^T Q x > 0$ for all $x \in \mathbb{R}^d \setminus \{0\}$ and denoted by $Q \in \mathcal{S}_{++}^d$).

Proof Idea proving that $||x||_Q = \sqrt{x^T Q x}$ is a norm and repeat above.

- (vi) Simplex: $\Delta = \left\{ \sum_{i=0}^d \alpha_i x_i : \sum_{i=0}^d \alpha_i = 1, \alpha_i \geq 0 \text{ for } i = 0, 1, ..., n \right\}$, where $x_0, x_1, ..., x_d$ are vectors in \mathbb{R}^d such that the vectors $x_1 - x_0, x_2 - x_0, \ldots, x_d - x_0$ are linearly independent.
- (vii) Convex Cone: A set $\mathcal{K} \subseteq \mathbb{R}^d$ is called a cone if $\{\alpha x : \alpha > 0\} \subseteq \mathcal{K}$ whenever $x \in \mathcal{K}$. If \mathcal{K} is also convex, then K is called a convex cone.
- (viii) Positive Semidefinite Cone: $\mathcal{S}_+^d = \{ \mathbf{Q} \in \mathcal{S}^d : \mathbf{x}^T \mathbf{Q} \mathbf{x} \geq 0 \text{ for all } \mathbf{x} \in \mathbb{R}^d \}$.

2.1 Convexity-preserving Operations

Establishing the convexity of a set directly from its definition can sometimes be challenging. Here, we will study certain operations such that if S is convex, then applying an operator A ensures that $A(S)$ is also convex.

(i) Intersection of two convex sets if convex. That is, if S_1 and S_2 are convex, then $S_1 \cap S_2$ is also convex.

Remark 6. This is also true for infinite/finite intersections or Minkowski sums. However, the union of two convex sets is not necessarily convex.

(ii) Convexity is preserved under affine mappings.

Definition 7 (Affine Functions). We say that a map $A : \mathbb{R}^n \to \mathbb{R}^m$ is affine if

$$
A(\alpha \mathbf{x}_1 + (1 - \alpha)\mathbf{x}_2) = \alpha A(\mathbf{x}_1) + (1 - \alpha)A(\mathbf{x}_2)
$$

for all $x_1, x_2 \in \mathbb{R}^d$ and $\alpha \in \mathbb{R}$. It can be shown that A is affine iff there exist $A_0 \in \mathbb{R}^{m \times d}$ and $y_0 \in \mathbb{R}^m$ such that $A(x) = A_0 x + y_0$ for all $x \in \mathbb{R}^d$.

Proposition 8. Let $A : \mathbb{R}^d \to \mathbb{R}^m$ be an affine mapping and $S \subseteq \mathbb{R}^d$ be a convex set. Then, the image $A(\mathcal{S}) = \{A(\bm{x}) \in \mathbb{R}^d : \bm{x} \in S\}$ is convex. Conversely, if $\mathcal{T} \subseteq \mathbb{R}^m$ is a convex set, then the inverse image $A^{-1}(\mathcal{T}) = \{ \boldsymbol{x} \in \mathbb{R}^d : A(\boldsymbol{x}) \in \mathcal{T} \}$ is convex.

Let us use Proposition [8](#page-1-0) to revisit the convexity of Ellipsoid.

Proof. Consider the ball $\mathcal{B}(0,r) = \{x \in \mathbb{R}^d : x^T x \leq r^2\} \subseteq \mathbb{R}^d$, where $r > 0$. Clearly, $\mathcal{B}(0,r)$ is convex. Now, let **Q** be a $d \times d$ symmetric positive definite matrix. Then, it is well-known that **Q** is invertible and the $d \times d$ symmetric matrix \mathbf{Q}^{-1} is also positive definite. Moreover, there exists a $d \times d$ symmetric

matrix $\mathbf{Q}^{-1/2}$ such that $\mathbf{Q}^{-1} = \mathbf{Q}^{-1/2} \mathbf{Q}^{-1/2}$. Thus, we may define an affine mapping $A : \mathbb{R}^d \to \mathbb{R}^d$ by $A(\boldsymbol{x}) = \mathbf{Q}^{-1/2}\boldsymbol{x} + \bar{\boldsymbol{x}}$. We claim that

$$
A(\mathcal{B}(\mathbf{0},r)) = \left\{ \boldsymbol{x} \in \mathbb{R}^d : (\boldsymbol{x} - \bar{\boldsymbol{x}})^T \mathbf{Q} (\boldsymbol{x} - \bar{\boldsymbol{x}}) \leq r^2 \right\} = \mathcal{E}(\bar{\boldsymbol{x}}, \mathbf{Q}/r^2).
$$

Indeed, let $x \in \mathcal{B}(0,r)$ and consider the point $A(x)$. We compute

$$
(A(\boldsymbol{x}) - \bar{\boldsymbol{x}})^T \mathbf{Q}(A(\boldsymbol{x}) - \bar{\boldsymbol{x}}) = \boldsymbol{x}^T \mathbf{Q}^{-1/2} \mathbf{Q} \mathbf{Q}^{-1/2} \boldsymbol{x} = \boldsymbol{x}^T \boldsymbol{x} \leq r^2
$$

i.e., $A(\mathcal{B}(0,r)) \subseteq \mathcal{E}(\bar{x}, \mathbf{Q}/r^2)$. Conversely, let $\mathbf{x} \in \mathcal{E}(\bar{x}, \mathbf{Q}/r^2)$. Consider the point $\mathbf{y} = \mathbf{Q}^{1/2}(\mathbf{x} - \mathbf{Q})$ \bar{x} = $A^{-1}(x)$. Then, we have $y^T y \leq r^2$, which implies that $\mathcal{E}(\bar{x}, \mathbf{Q}/r^2) \subseteq A(\mathcal{B}(0,r))$. Hence, we conclude from the above calculation and Proposition [8](#page-1-0) that $\mathcal{E}(\bar{x}, \mathbf{Q}/r^2)$ is convex.

(iii) Convexity is preserved by perspective functions. Define the perspective function $P : \mathbb{R}^d \times \mathbb{R}_{++} \to \mathbb{R}^d$ by $P(\boldsymbol{x}, t) = \frac{\boldsymbol{x}}{t}$.

Proposition 9. Let $P : \mathbb{R}^d \times \mathbb{R}_{++} \to \mathbb{R}^d$ be the perspective function and $S \subseteq \mathbb{R}^d \times \mathbb{R}_{++}$ be a convex set. Then, the image $P(S) = \{x/t \in \mathbb{R}^d : (x,t) \in S\}$ is convex. Conversely, if $\mathcal{T} \subseteq \mathbb{R}^d$ is a convex set, then the inverse image $P^{-1}(\mathcal{T}) = \{(\mathbf{x},t) \in \mathbb{R}^d \times \mathbb{R}_{++} : \mathbf{x}/t \in \mathcal{T}\}\$ is convex.

2.2 Projection onto Closed Convex Sets

The projection operator plays a crucial role in optimization algorithms. Specifically, the efficiency of these algorithms depends in part on the efficient computation of the projection operator.

Theorem 10. Let $S \subseteq \mathbb{R}^d$ be non-empty, closed and convex. Then, for every $\bm{x} \in \mathbb{R}^d$, there exists a unique $z^* \in \mathcal{S}$ that is closest (in the Euclidean norm) to x.

Proof Idea A useful characterization of projection:

$$
\mathrm{proj}_{\mathcal{S}}(\boldsymbol{x}) = \mathrm{argmin}_{\boldsymbol{z} \in \mathcal{S}} \|\boldsymbol{x} - \boldsymbol{z}\|_2^2.
$$

We apply the Weierstrass theorem (which states that a continuous function over a compact set attains its minimum and maximum) to prove existence. Moreover, we use the method of contradiction to prove uniqueness.

Theorem 11. Let $S \subseteq \mathbb{R}^d$ be non-empty, closed and convex. Given any $x \in \mathbb{R}^d$, we have $z^* = \text{proj}_{S}(x)$ if and only $z^* \in S$ and

$$
(z-z^*)^T(x-z^*)\leq 0, \quad \forall z\in\mathcal{S}.
$$

Proof. Let $z^* = \text{proj}_{\mathcal{S}}(x)$ and $z \in \mathcal{S}$. Consider points of the form $z(\alpha) = \alpha z + (1 - \alpha)z^*$, where $\alpha \in [0, 1]$. By convexity of the set S, we have $z(\alpha) \in S$. Moreover, we have

$$
\|\boldsymbol{z}^\star - \boldsymbol{x}\|_2 \le \|\boldsymbol{z}(\alpha) - \boldsymbol{x}\|_2
$$

for all $\alpha \in [0, 1]$. On the other hand, note that

$$
||z(\alpha) - x||_2^2 = (z^* + \alpha (z - z^*) - x)^T (z^* + \alpha (z - z^*) - x)
$$

=
$$
||z^* - x||_2^2 + 2\alpha (z - z^*)^T (z^* - x) + \alpha^2 ||z - z^*||_2^2
$$

Thus, we see that $||z(\alpha) - x||_2^2 \ge ||z^* - x||_2^2$ for all $\alpha \in [0,1]$ if and only if $(z - z^*)^T (z^* - x) \ge 0$. This is precisely the stated condition.

Conversely, suppose that for some $z' \in S$, we have $(z - z')^T (x - z') \leq 0$ for all $z \in S$. Upon setting $z = \text{proj}_{\mathcal{S}}(x)$, we have
 $(\text{proj}_{\mathcal{S}}(x) - z')^T (x - z')$

$$
\left(\text{proj}_{\mathcal{S}}(\boldsymbol{x}) - \boldsymbol{z}'\right)^{T} (\boldsymbol{x} - \boldsymbol{z}') \leq 0. \tag{2}
$$

On the other hand, by our argument in the preceding paragraph, the point $\text{proj}_{\mathcal{S}}(x)$ satisfies

$$
\left(\mathbf{z}' - \operatorname{proj}_{\mathcal{S}}(\mathbf{x})\right)^{T} (\mathbf{x} - \operatorname{proj}_{\mathcal{S}}(\mathbf{x})) \le 0. \tag{3}
$$

Upon adding (2) and (3) , we obtain

$$
(\text{proj}_{\mathcal{S}}(\boldsymbol{x}) - \boldsymbol{z}')^T (\text{proj}_{\mathcal{S}}(\boldsymbol{x}) - \boldsymbol{z}') = ||\text{proj}_{\mathcal{S}}(\boldsymbol{x}) - \boldsymbol{z}'||_2^2 \le 0
$$

which is possible only when $z' = \text{proj}_{\mathcal{S}}(x)$.

References

This lecture draws extensively from the material available at [ENGG 5501 Handout 2](https://www1.se.cuhk.edu.hk/~manchoso/2425/engg5501/2-cvxanal.pdf) taught by Prof. Anthony Man-Cho So.